

Key Stage 2								TOPIC THEME -
YEAR A	COMMUNICATION Individual targets + use of appropriate personalised communication methods	FUNCTIONAL ENGLISH With ongoing focus on Phonics, Reading, Comprehension, Writing, Spelling, Vocabulary, Grammar and Punctuation at a personalised level using appropriate methods	FUNCTIONAL MATHS	SKILLS FOR LIFE One term per year (to be decided by each class teacher) will include an Enterprise Project. Please see additional guidance documentation.	DIGITAL LITERACY With ongoing focus on reviewing, modifying and evaluating work	PHYSICAL DEVELOPMENT <u>A: SLD / B: Sensory</u>	PERSONAL DEVELOPMENT Each term some lessons may also be set aside for other cultural festivals and celebrations	CREATIVITY & THE WORLD
AUTUMN TERM	Expressive Receptive	Key Texts: Fiction Focus: The King Who Banned the Dark Non-Fiction Focus: One World, Many Colours Story Writing / Description	Number: quantity & representation Measure: size & mass	Looking after my belongings and my environment	Finding things out – Devices: using / accessing / operating simple hardware and software (input & output) (or Core Skills for Early Learners) E-Safety – Education for a Connected World	<u>A</u> Gymnastics <u>B</u> Movement Stories <u>A & B</u> Swimming	Relationships – friendships and diversity RE - Christianity (Harvest) / Hinduism (Diwali) / Judaism (Rosh Hashanah)	Colour, Light and Sound Science: Light & Sound Art: Painting and colour mixing (Artist focus: Henri Matisse)
SPRING TERM	Social Expressive	Key Texts: (Author) Anna Milbourne Fiction Focus: The Snowy Day The Rainy Day The Sunny Day Non-Fiction Focus: On The Moon Under The Sea Pop Up Nature Peep Inside Space Pop Up Seasons Peep Inside The Jungle Labels & Captions	Number: Place value Statistics	Shopping, Food preparation & Cooking (cold snacks)	Developing ideas and making things happen – Making Things Happen (or Core Skills for Early Learners) E-Safety – Education for a Connected World	<u>A & B</u> Dance <u>A & B</u> Swimming	Health and Wellbeing – Myself & Others RSE	Wonderful World (weather, earth & space) Science: Earth & Space Geography: Weather & Climate Maps, Atlases & Globes (knowledge of other countries and cities)
SUMMER TERM	Receptive Social	Key Texts: Fiction Focus: We all went on safari: A counting journey through Tanzania Percy the Park Keeper Non-Fiction Focus: Peek Inside Series Minibeasts: Ladybird First Fabulous Facts Factsheets / Listening & Responding	Number: comparing & ordering Money	Health and Safety – personal safety / stranger danger / saying no	Exchanging and sharing information – Beginning to Paint (or Core Skills for Early Learners) E-Safety – Education for a Connected World	<u>A & B</u> Fundamentals (run, change direction, stop, throw, catch) <u>A & B</u> Swimming Multi-Skills Festival	Living in the Wider World – The Environment Bereavement, Loss and Changes – Changes (inc friendships)	Animals & Minibeasts Music: Romantic Period) Saint- Saëns's 1886 Carnival of the Animals DT: Design, make and evaluate – Textiles: sewing your own animal puppet





Key Stage 2 YEAR C	COMMUNICATION Individual targets + use of appropriate personalised communication methods	FUNCTIONAL ENGLISH With ongoing focus on Phonics, Reading, Comprehension, Writing, Spelling, Vocabulary, Grammar and Punctuation at a personalised level using appropriate methods	FUNCTIONAL MATHS	SKILLS FOR LIFE One term per year (to be decided by each class teacher) will include an Enterprise Project. Please see additional guidance documentation.	DIGITAL LITERACY With ongoing focus on reviewing, modifying and evaluating work	PHYSICAL DEVELOPMENT <u>A: SLD / B: Sensory</u>	PERSONAL DEVELOPMENT Each term some lessons may also be set aside for other cultural festivals and celebrations	TOPIC THEME – CREATIVITY & THE WORLD
AUTUMN TERM	Expressive Receptive	Key Texts: Fairy Tale Focus: Rapunzel Digital Literacy Focus: Tangled Play Focus: 12 Fabulously Funny Fairy Tale Plays Panto Performance / Drama / Role Play / Speech	Number: In the environment Measure - Capacity	First Aid – getting help / recognizing people who help and support	Finding things out – Labelling & Classifying (or Core Skills for Early Learners) E-Safety – Education for a Connected World	<u>A & B</u> Gymnastics (patterns and pathways) <u>A & B</u> Swimming	Relationships – resolving conflict Bereavement, Loss and Changes – Changes (inc. loss of a pet)	Grand Designs DT: Design, make and evaluate – Making a home (modelling) Music: Genres (music from plays and pantos/stage/screen)
SPRING TERM	Social Expressive	Key Texts: Fiction Focus: Dinosaurs And All That Rubbish Non-Fiction Focus: See inside Planet Earth Information / Posters	Number: Ratio and Proportion (correspondence) Statistics	Shopping, Food preparation & Cooking (hot snacks - fillings and toppings)	Developing ideas and making things happen – Creating Scenes (or Core Skills for Early Learners) E-Safety – Education for a Connected World	<u>A & B</u> Dance – moving words <u>A & B</u> Swimming	Health and Wellbeing – Physical & Mental wellbeing British Values	The World Around Me – Global Citizens Science: Living Things & Their Habitats Geography: Environment (human & physical features)
SUMMER TERM	Receptive Social	Key Texts: Fiction Focus: Tiddler Non Fiction Focus: Peep Inside The Sea How Deep Is The Sea Digital Literacy Focus: Finding Nemo Recounting and Retelling stories	Number: Estimation Geometry: Position & Direction	Planting and gardening	Exchanging and sharing information – Introducing Symbols and Text (or Core Skills for Early Learners) E-Safety – Education for a Connected World	<u>A</u> Team Games: Striking & Fielding <u>B</u> Parachute Games <u>A & B</u> Swimming	Living in the Wider World – Rights and Responsibilities RE – Islam (Eid) / Buddhism (Wesak)	Water & Watery Places Science: The Water Cycle Art: Drawing with pastels Artist focus: Zaria Forman



Key Stage 2 YEAR D	COMMUNICATIO N Individual targets + use of appropriate personalised communication methods	FUNCTIONAL ENGLISH With angoing focus on Phonics, Reading, Comprehension, Writing, Spelling, Vocabulary, Grammar and Punctuation at a personalised level using appropriate methods	FUNCTIONAL MATHS	SKILLS FOR LIFE One term per year (to be decided by each class teacher) will include an Enterprise Project. Please see additional guidance documentation.	DIGITAL LITERACY With ongoing focus on reviewing, modifying and evaluating work	PHYSICAL DEVELOPMENT A: SLD / B: Sensory	PERSONAL DEVELOPMENT Each term some lessons may also be set aside for other cultural festivals and celebrations	TOPIC THEME – CREATIVITY & THE WORLD
AUTUMN TERM	Expressive Receptive	Key Texts: Fiction Focus: The Egyptian Cinderella Non-Fiction Focus: Hide & Seek History: The Egyptians Ancient Egypt: Tales of Gods and Pharaohs (comic style) Labelling and Captions / Making and Describing Comparisons	Number: Place Value & Calculation Time	Clothing – clothing for the weather / is it clean / dressing	Finding things out – saving and retrieving information, documents and pictures E-Safety – Education for a Connected World	<u>A</u> Invasion Games (ball on the ground) Invasion Games Festival <u>B</u> Fundamentals (small playground games, running, throwing, catching, rolling, striking, dribbling) <u>A & B</u> Swimming	Relationships – safety and consent RSE	Epic Egyptians Science: Forces Music: History of Music / Traditional Egyptian folk :
SPRING TERM	Social Expressive	Key Texts: (Author) Charles Dickens Fiction Focus: The Magic Fishbone Non-Fiction Focus: Dictionaries Asking and answering questions	Number: Algebra (pattern) Geometry	Shopping, Food preparation & Cooking (making breakfast)	Developing ideas and making things happen – Making and Recording Sounds (or Core Skills for Early Learners) E-Safety – Education for a Connected World	A Gymnastics (balance) B Movement Stories A & B Swimming	Health and Wellbeing – Emotions & Feelings Bereavement, Loss and Changes – Changes (inc. loss of an elderly relative or someone close to me)	Radical Writers! History: British History: Victorians Art: Tile Printing
SUMMER TERM	Receptive Social	Key Texts: Fiction Focus: Greek Myths Icarus: The Boy Who Couldn't Fly Theseus & The Minotaur Odysseus & The Wooden Horse King Midas' Gold Fingers Creative Writing / Character bios	Number: Problem solving Money	Health and Safety – outdoors (bike safety / sun safety / water safety / transport safety)	Exchanging and sharing information – Creative Project E-Safety – Education for a Connected World	A Net Games (racquet and net) Net/Wall Festival B Fundamentals (striking, dribbling, small playground games) A & B Swimming	Living in the Wider World – places in the community British Values	Heroes Science: Animals (including humans) History: Ancient Greece

NATIONAL CURRICULUM SUBJECT COVERAGE – KEY STAGE 2



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ENGLISH	MATHEMATICS	SCIENCE	ART AND DESIGN
Spoken Language and communication Listening and responding Reading / Comprehension Fiction / Non-Fiction Poetry and plays Digital and alternative media Reference Books / Dictionaries Fairy Tales / Myths and Legends Performance / Discussion Writing for a range of purposes – labels/captions/instructions/lists/story/factsheets/ email/cards/letters/speech/creative/information posters/description/diary/flyers/advertisements Charles Dickens Stories from other cultures and traditions	Number: place value / addition and subtraction / multiplication and division / fractions Measurement Geometry: properties of shapes / position and direction Statistics Time and Money Comparative Language Problem Solving Ratio & Proportion (1:1 correspondence / size) Algebra (sequencing)	Working scientifically: planning / asking questions / practical enquiry / taking measurements / observation / data handling / recording / reporting / drawing conclusions / making predictions / suggesting improvements / identifying similarities, differences and changes / using evidence to answer questions or support findings Plants Animals (including humans) Rocks Light Forces and Magnets Living things and their habitats States of Matter Properties and changes of materials Sound Electricity Earth and Space Evolution and inheritance	(in pupil created sketchbooks) Pupils will be taught to develop techniques, control, creativity, experimentation and awareness through: Drawing Painting Sculpture [pencil, charcoal, paint, clay] Artists: Monet / Vincent Van Gogh / Any Goldsworthy Architect: Marks Barfield Architects Designer: Dame Barbara Mary Quant
CITIZENSHIP	COMPUTING	DESIGN AND TECHNOLOGY	GEOGRAPHY
RSE: see additional matrix for further detail	Input and Output (switch control) Design, write and debug simple programs	Design Research and develop design, create innovative, functional	<i>Locational</i> Knowledge of other countries / cities (UK/Europe/N&S
- Bereavement, Loss and Changes – see additional matrix for further	Sequence, selection and repetition in programs	and appealing products	America) – maps
detail	Simple algorithms Networks and internet Search technologies Software and digital devices E Safety	Generate, develop, model and communicate ideas through discussion, sketches, diagrams, prototypes, pattern pieces and computer aided design <i>Make</i> Using tools and equipment Cutting, shaping, joining and finishing Cooking and Nutrition – healthy and varied diet / savoury dishes / farm produce Using materials and components (construction materials, textiles, ingredients) <i>Evaluate</i> Investigate and analyse existing products Evaluate ideas and products Key events and individuals in design and technology <i>Technical Knowledge</i> Strengthen, stiffen, reinforce. Mechanical systems, Electrical systems	Counties and Cities - UK Environment / physical and human characteristics Significant/key positions on the globe <i>Place</i> Geographical similarities and differences – UK / Europe / North or South America <i>Human and Physical</i> Climate, biomes and vegetation belts, rivers, mountains, volcanoes and earthquakes, water cycle Settlements and land use, trade links, natural resources <i>Skills and Fieldwork</i> Maps, atlases, globes, digital mapping, compass', grid references, symbols and keys Human and physical features in the local area
HISTORY	LANGUAGES	MUSIC	PHYSICAL EDUCATION
Iron Age	Exposure given through cultural days, topics and themes	Playing and performing	Ball games and Boccia
Roman Empire Anglo Saxons	RE	Improvising and composing Listening and recalling	Gymnastics Team sports
Vikings		Genres	Orienteering
Local History - Linton	Taught through festivals and diversity discrete short topics	Representing music visually	Athletics
British History	and days	Live & recorded music – traditions/composers/musicians	Swimming
Early civilisations (Ancient Egypt) Ancient Greece		1827-1900: Romantic Period - Saint-Saëns, Chopin, Mendelssohn, Schubert and Schumann	Dance Team Games
Ancient Greece		History of music	Tramolining